



# The Metagame Book Club

Online Professional Development  
and Game Play

Metagame Book Club

**# Metagame**

# Games & Simulations Network



# Inevitable Instructors





**START !**

# Will this be on the test?



# Pop Quiz!

Name the game



10000

10000

10000

10000

<autnes> you should ride a cart, gamemole!



Minecrack

Knowclue

abacusC

TheGameh...

<Knowclue> where they would be coming from  
<abacusC> who let the sheep out?



Minecraft



# World of Warcraft (WoW)



≡ **Ammold 1.0** < Sveipar < Heimatar  
Ammold V  
Minmatar Republic



### Ø3: SKILLS (CALDARI / MINMATAR)

The Character Sheet

Please open the items hangar before continuing.

[Back](#) [Next](#)

Selected Item



Ammold V - Republic Military School  
Distance: 137 km

→ → ← ↻ ↗ ↖ ↗ ↖ ⓘ

≡ Overview (General)

Default

Distance	Name	Type
19.5 AU	Pator	Stargate
31.6 AU	Emolgranlan	Stargate
31.6 AU	Isendeldik	Stargate
137 km	Ammold V -	Minmatar
141 km	Cpt Kaiser	Hulk
37,970 km	Customs Offic	Customs
1.6 AU	Customs Offic	Customs
2.3 AU	Customs Offic	Customs
2.3 AU	Customs Offic	Customs
2.3 AU	Customs Offic	Customs
4.7 AU	Customs Offic	Customs
4.9 AU	Customs Offic	Customs
18.5 AU	Customs Offic	Customs

Republic Military School 137 km



172 m/s

Navigation icons: Home, Search, A, B, C, D, E, F, G, H, I, J, K, L, M, N, O, P, Q, R, S, T, U, V, W, X, Y, Z, 0-9, +, -, =, /, \*, %, &, @, #, \$, %, ^, &, \*.

EVE Online



**-The Prophet-**

**Slowly, now. You've been through an ordeal. Take a few moments to collect yourself.**

**What's happening? Who are you?**

**Goodbye.**

# Elder Scrolls Online

## Create Deck



Warrior



Shaman



Rogue



Paladin



Hunter



Druid



Warlock



Mage



Priest

Hearthstone



# Heroes of the Storm

# SNKC

- Level 1 – Identify the Network
- Level 2 – Lurk
- Level 3 – Contribute
- Level 4 --Create
- Level 5 – Lead

(Dawley, 2009)

# Communities of Practice

- Domain (of interest)
- Community ( joint activities & discussions)
- Practice (practitioners)

(Wenger 2007)

# Games

Playing Games

Talking to Students about Games

Games as conveyors of Digital Literacy and Citizenship

## Game Based Learning

Choosing the right games for your classroom

Using the right games in your classroom

## Game Design

Understanding Fun, Flow, and Fiero,

Understanding Game Mechanics

Students as game designers

Teachers as game designers

## Game Studies

Game narrative and metagame

Applying to CCSS reading and literacy competencies

## Gamification

Using Game Mechanics

Badges, leaderboards, points and levels



Focus



The  
Big 5

Synchronous

Asynchronous

Identify the  
Network

Who do you follow?



# METAGAME BOOK CLUB

**Metagame Book Club**  
#Metagame

Notifications on

**#Metagame**

Private 218 members

Search community

All posts

Introductions

Ready Player One

FAUXasis

Ingress

Dystopian Arcade

General Discussion

Upcoming Events

Questions

Mar. '15 - Interactive Fiction (G...

Mar. '15 - Multiplayer Classroo...

Nov. '14 - Game Studies

Nov. '14 - Rise of the Horde

Share what's new...

Text Photos Link Video Event Poll

**Trish Cloud** MODERATOR  
Ingress - - Sep 24, 2015

**This Video Game Inspires Players to Go Outside**  
slate.com

For almost as long as video games have existed, they've been criticized for keeping kids indoors, sedentary, eyes glued to screens. The Nintendo Power Pad or Dance Dance

+2 Add a comment...

**Que Jinn** MODERATOR  
General Discussion - - Sep 10, 2015

**#ShelfieWednesday** - We're running a day late but Farah and I will be periscoping out our librarian between 330 - 400 pm today. Feel free to watch!@kzenovka

**Que Jinn** MODERATOR  
Upcoming Events - - Yesterday 12:43 AM

**#Metagame** Book Club interview with an author!  
**SMART PARENTS/Parenting for Powerful Learning**

One of our very own Book Club members, Marie  
Read more (11 lines)

**SMART PARENTS**  
*Parenting for Powerful Learning*

Bonnie Lathram | Carri Schneider | Tom Vander Ark

Featuring inspiring tips and tales from more than 60 parents and learning experts

**Smart Parents: Parenting for Powerful Learning**  
gettingSMART.com

A blog series and now a book, Smart Parents: Parenting for Powerful Learning is a resource for parents navigating educational options in the digital era.

+3 Add a comment...

#Metagame

# ONLINE COMMUNITY



LIVE

Group chat

**Jerry Buchko** 10:08 AM  
Virtual people are real people! 😊

**Ana leiander** 10:10 AM  
I'm muting for a while-I have two grad students watching!

Chris Luchs muted Ana leiander.

**Vasili Giannouts...** 10:10 AM  
alrighty ana,

**Trish Cloud** 10:12 AM  
i am per usual muted, barking dog, daughter singing, etc

Jerry Buchko muted Ana leiander.

**Ana leiander** 10:15 AM  
I have students, I'll move to a quieter room now that they are back to work. (They are doing a course in 3D GameLab but wanted to provide Face-to-Face for those who



Stop broadcast

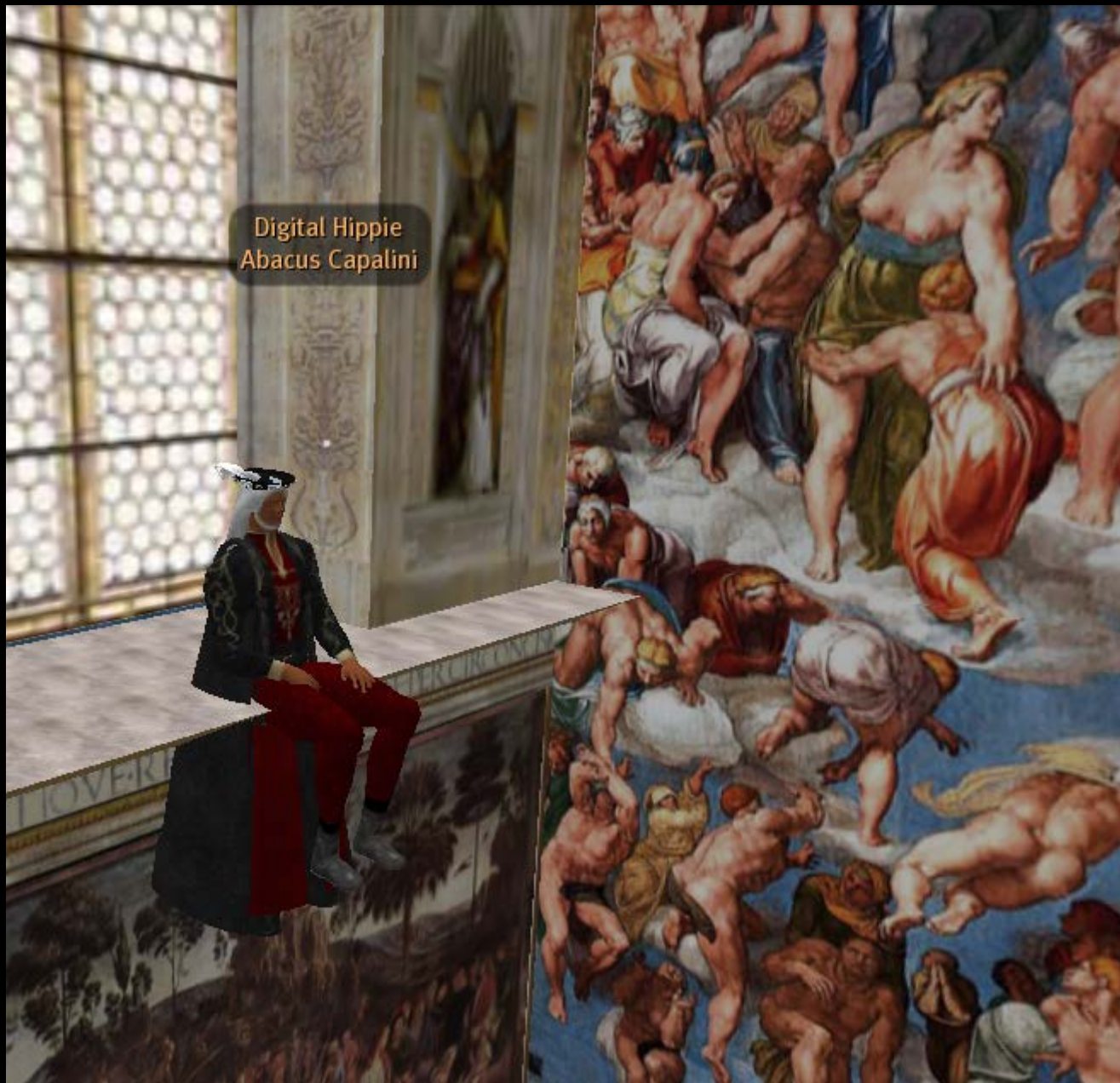
LIVE

## Asynchronous

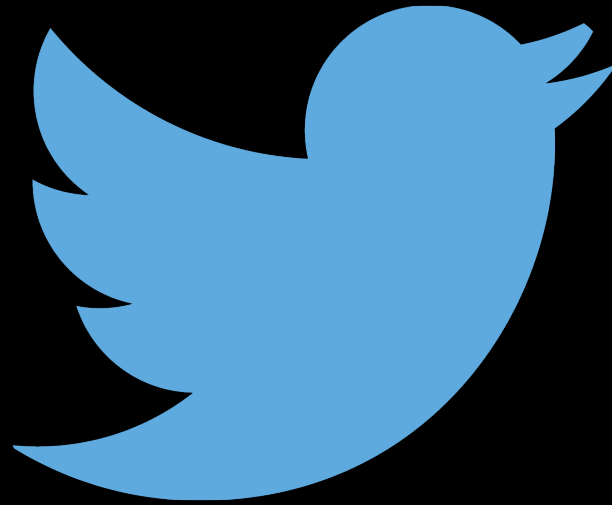
Google Hangout Recordings  
gamesmooc@gmail YouTube  
Periscope @kzenovka  
Twitter #metagame and #gbl

Lurking

Digital Hippie  
Abacus Capalini



TWITTER





Games and Simulations Network



TWEETS 862 FOLLOWING 2,001 FOLLOWERS 954 FAVORITES 14

+ Follow

### Games n Simulations

@GmSimNetwork

ISTE Network for the use of Games and Simulations in Teaching and Learning

41 Photos and videos



Tweets Tweets & replies Photos & videos

Games n Simulations Retweeted



ARIS Games @arisgames · Sep 25  
Its Jam season in Wisconsin - and around the world. We have over 20 sites joining! You ready? Here's what to expect  
[bit.ly/arisjam](http://bit.ly/arisjam)

Retweet 3 Like ...

View summary

Games n Simulations Retweeted



ARIS Games @arisgames · Oct 6  
60 kids and 17 teachers from all around Wisconsin are making mobile games with us at @fielddaylab @UWMadison



### New to Twitter?

Sign up now to get your own personalized timeline!

Sign up

You may also like · Refresh



Games for Change @G4C



Ashley Alicea @avashly



Institute of Play @instituteofplay



Stephen Reid @ImmersiveMind



Classcraft @classcraftgame



Games n Simulations  
@GmSimNetwork



Following

## World of Warcraft as a Philosophical Learning Tool: Introduction

[wp.me/p1NlvR-gF](http://wp.me/p1NlvR-gF) via [@wordpressdotcom](#)

Reply Retweet Favorite More



WordPress.com

### World of Warcraft as a Philosophical Learning Tool: Introduction

As an avid World of Warcraft (WoW) player and a teacher of philosophy, I've occasionally wondered: How might WoW serve as a learning tool for a course in philosophy? What ethical, metaphysical, epi...



[View on web](#)

RETWEET

1



9:52 AM - 17 May 2014

Flag media

Reply to [@GmSimNetwork](#) [@wordpressdotcom](#)



**Joe Pereira**

@creedpatton



Following

[@kzenovka @autnes sites.google.com /site/metagameb...](#) is an amazing interactive fiction and game-based learning resource! Maybe the best around! Kudos!



# Global Collaboration Day

We believe in the power of globally connected learners

**September 17th** in your time zone

**[globalcollaborationday.org](http://globalcollaborationday.org)**

#globalgamechat



Associated with Global Learning Network

# #globalgamechat

Thursday November 19

7 am ET, UTC-5:00

1- ما اسمك وأين انت؟

2- ما هي لغتك الاولى؟

3- ماهي مدرستك، جمعيتك، او منطمتك؟

4- ماهي اللعبة او اللعبات التي تستعمل (او تلامذك او أطفالك يستعملون) لتدريس  
احترار الجو العالمي؟

5- هل هذه اللعبة محمولة، او على iPad، او الكمبيوتر؟



Image credit: NASA's Goddard Space Flight Center



**center4EduPunx**

@center4EduPunx

Follow

Q1 con't) Affiliations: ISTE Games & Sims & Administrator Networks; #Metagame Bookclub, Inevitable Instructors, CACTE, ACTE #globalgamechat

6:10 AM - 17 Sep 2015



**Nadinne Aboulmagd**

@NadinneAbo

Follow

#globalgamechat صباح الخير. أنا إسمي نادين. أنا مصرية من القاهرة. فرصة سعيدة

6:10 AM - 17 Sep 2015



**Kzenovka**

@kzenovka

Follow

@NadinneAbo Hello Nadine! Great to have you at #globalgamechat #gloaledchat

6:10 AM - 17 Sep 2015



**Farah Bennani**

@drfbennani

Follow

Q 2. Quelle est votre langue maternelle? Ou autres Langues que vous parlez

#globalgamechat

6:11 AM - 17 Sep 2015



**Grid Jumper**

@GridJumper

Follow

También puedo hacer española - el sur de Florida

#globalgamechat

6:16 AM - 17 Sep 2015



**Grid Jumper**

@GridJumper

Follow

игра INGRESS является отличным способом, чтобы ориентировать студентов или новых сотрудников в кампусе.

#globalgamechat

6:35 AM - 17 Sep 2015







Educación CNIIE @educacniie · 19h

View translation 

Ayúdanos a mejorar la calidad de vida de los niños hospitalizados [ow.ly/RJBTT](https://ow.ly/RJBTT) via @payasospital



  6  5 



Educación CNIIE @educacniie · 20h

Determinados rendimientos académicos no corresponden con el tipo de inteligencia. [ow.ly/RJDVI](https://ow.ly/RJDVI)

**TAKE**

**A**

**RISK**

.....  
**#GLOBALMAKERDAY**

**MAY 17**

**EDCAMP GLOBAL**

**July 29-30**  
.....

**JOIN THESE  
GLOBAL EVENTS**



# Periscope



#Read4FUN

#ShelfieWednesday



Let's try some active learning ...

# Ingress

# <https://www.ingress.com>

The world around you is not what it seems.

LABOR OMNIA VINCIT

LEVEL: L1  
ENERGY: 211  
OWNER: HILDAY

READY TO DEPLOY: RESONATOR

UPGRADE DONE

GET IT ON Google play

Download on the App Store

**Live Events**

**INGRESS**

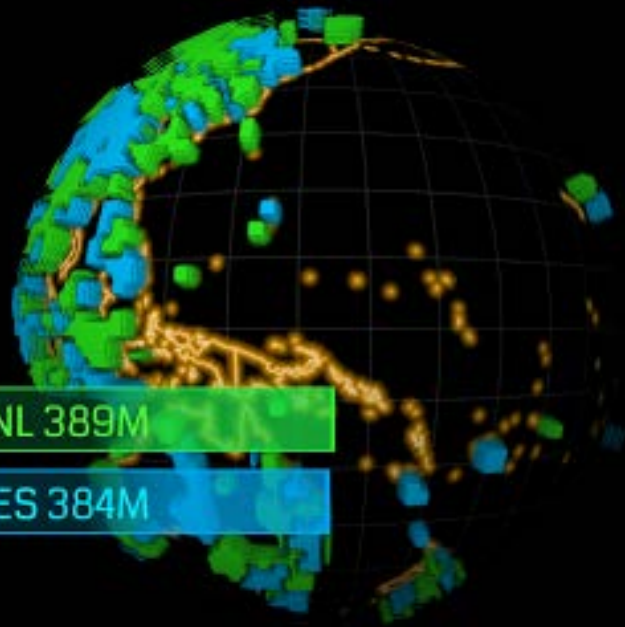
by Niantic Labs. Copyright 2015. All rights reserved. [Privacy & Terms](#) [About](#) [Help](#)



GLOBAL VIEW

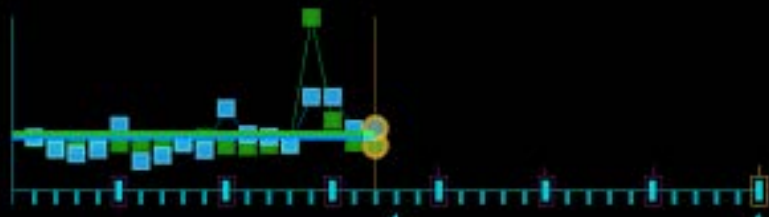


REGIONAL SCORES



ENL 389M

RES 384M



CHECKPOINT 03:28:29:23

HISTORY

CYCLE 088:28:29:23

**L3 Cytie** OPS

**REMOTE PORTAL VIEW**

**L2 Google Boulder Office**  
2590 Pearl Street, Boulder, CO 803...  
Distance: 64m

NAV OFF OK

**L2 Google Boulder Office**

Owner: **UncleRico**

HACK portal

DEPLOY status

RECHARGE resonators

MOD status

NAVIGATE to portal

MISSIONS

OK

Energy: 10k



# Send Ingress Damage Report Messages to Slack Team

**Notes:** This broadcast damage report messages you receive in Gmail to all of the Ingress team members in your Slack team chat channel. Best to create a channel for portal attacks or notifications and link it with that, as this channel will receive the most traffic/spam messages.

[Sign up](#)

# GOOGLE HANGOUT



# LIVE TODAY

## Connected Educators Month

# SMART PARENTS: Parenting for Powerful Learning

**Monday October 5 at 800 PM ET**

How are parents involved in your classroom and what do parents need to know about how school has changed since they attended it?

These are really important questions and we'll be discussing them on Monday October 5 when Tom Vander Ark, [Getting Smart](#) joins the Metagame Book Club for the Mobile Monday Mini-Conference.

We have a panel of ISTE Games and Simulations Network members, Marie Bjerede, Farah Bennani, Tanya Martin and Trish Cloud joining in the discussion on the new book, [Smart Parents for Powerful Learning](#).



### ISTE Games and Sims Network: Smart Parents for Powerful Learning

This padlet is for comments for the Metgame Book Club's Hangout with Tom Vander Ark from Getting Smart. Once the presentation is under way, please feel free to leave questions and comments and our moderators will share them with the presenters.

#### ChrisL - Moderator

Thank you for watching tonight's presentation. We will start at 8pm Eastern. Moderators will be online starting at 7:30pm Eastern to provide any help for viewers.

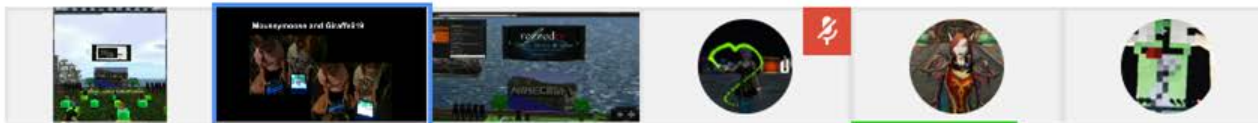
5 hours ago

On Air Mobile Minecraft and More

21 viewers

Embed

END BROADCAST



Group chat

- Grid Jumper** 6:11 PM  
maybe everyone mute except melody?
- me** 6:12 PM  
26 YouTube viewers they are so cute
- Grid Jumper** 6:14 PM  
yes public speaking 101
- me** 6:15 PM  
beautiful
- Laura Briggs left group chat.
- Laura Briggs left group chat.
- Grid Jumper** 6:16 PM  
Which app works on the android? mine craft Pocket edition?
- Trish Cloud** 6:16 PM  
yes
- Grid Jumper** 6:16 PM  
it is a question from audience so it needs to be answered aloud
- Trish Cloud** 6:16 PM  
it's pe minecraft is ios and android
- Grid Jumper** 6:16 PM  
Love it!!  
Do the girls use mine craft in school? or just at home?

Send feedback





# Games and 3D Simulations: Dystopian Fears to Utopian Visions

Closing Session with Dr. Cynthia Calongne (SL: Lyr Lobo)  
Wednesday August 12 at 8 pm ET

# Games for Change

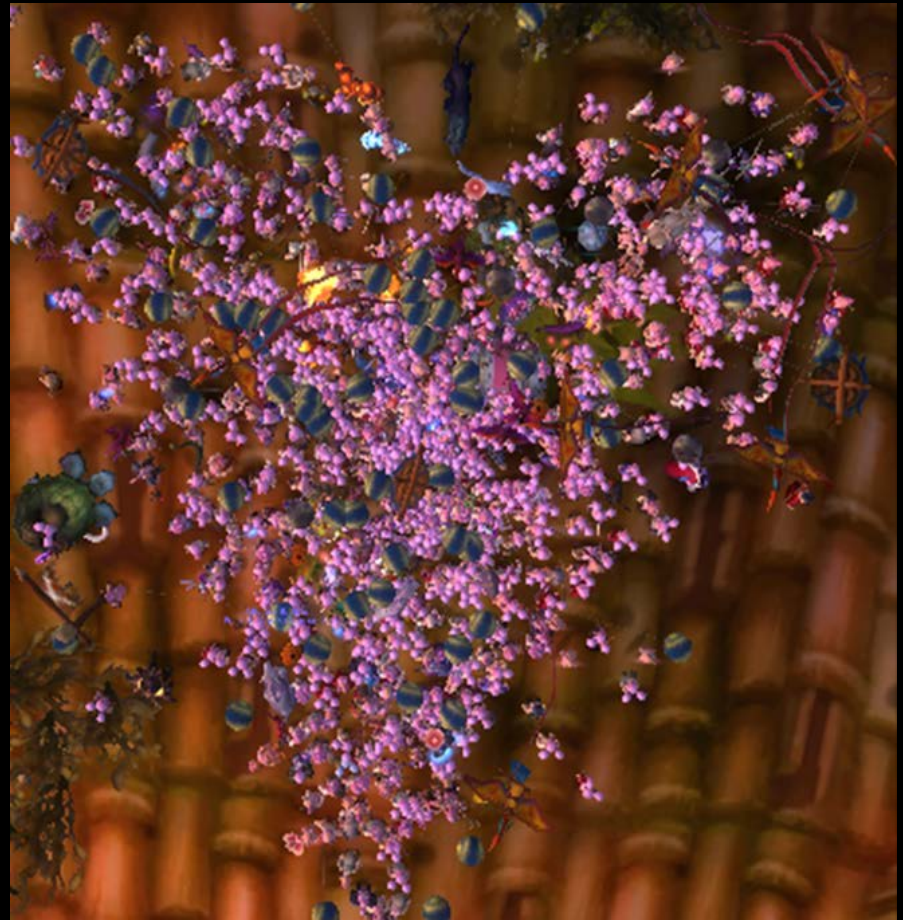
as a Resource

# Overview

- Games 4 Learning Summit Recap
- Gone Home (2014 G4C Winner)
- Never Alone (2015 G4C Winner)
- Twine
- Games 4 Change and the Affective Domain

# 3 Domains of Learning

Cognitive  
Affective  
Psychomotor



# Affective Domain (David Krathwohl)

Demonstrated by behaviors indicating attitudes of awareness, interest, attention, concern and responsibility, ability to listen and respond in interactions with others, and ability to demonstrate those attitudinal characteristics or values which are appropriate to the test situation and the field of study.

The background of the entire page is a white field filled with numerous small, grey, three-dimensional rectangular pieces that appear to be falling or floating, creating a confetti-like effect.

REPORT #1

**IMPACT**

**WITH GAMES:**

**A FRAGMENTED**

**FIELD**

*Project website: [GameImpact.net](http://GameImpact.net)*

“recognizing the growing  
breadth of games and seeking  
new coherence in describing  
their impact”

“ Impact: to have an effect, an influence...to make a difference on an individual or community level or even effect society”

# Running of the Gnomes



World of Warcraft

# Inevitable Instructors Educators' Gaming Guild



# 3<sup>rd</sup> Annual Running of the Gnomes



October 24, 2015

8pm EST

World of Warcraft – Scarlet Crusade

# Opportunity 4 Play

# **# Metagame**

The Martian  
(Book & Movie)

# #ShelfieWednesday



## Discussion of Martian and Lifeline

LIFELINE

Space, NASA public domain  
& Interactive Fiction



ISTE Games & Sims Hangout



**LIFELINE**

- Three Minute Games
- Prototype created with Twine software
- Mobile Game
  - iOS or Android
  - iWatch Compatible
- Interactive Fiction
- No graphics
- Text Messaging a stranded astronaut

written by Dave Justus

THREE MINUTE GAMES

Chris

Monica

LIVE

Group chat

- Yes you just saw me drinking from a Coke can.
- Chris Luchs** 6:20 PM  
well that is just Trish angling for a Coke sponsorship
- Trish Cloud** 6:20 PM  
Yep that's me all about product placement!
- Grid Jumper** 6:21 PM  
did you find your students more responsive to math with this method as opposed to teaching in a more traditional way?
- me** 6:21 PM  
She hasn't done it yet.....concept prototyping right now
- Grid Jumper** 6:21 PM  
ah
- Trish Cloud** 6:28 PM  
I think this would be a great project for the IB kids at my daughter's school. She loved the book. I'd be interested in what you come up with to pass on to her teachers.  
oh snap send me that link. I have Arduinos and Raspberry Pis now for my Coding Club.
- me** 6:35 PM  
<https://www.ardusat.com/>

Stop broadcast

LIVE

Martian Madness Hangout

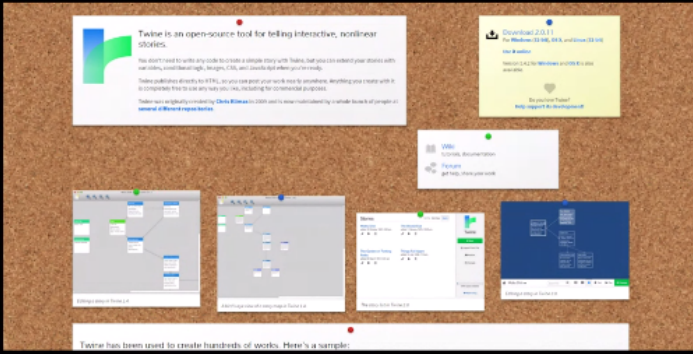
6 viewers Links

Enter chat message or link here

👤 🗨️

Google

LIVE



# Twine

- Making your own interactive fiction
- Create your own Taylor

<https://twin.chris>

Stop broadcast

LIVE

Martian Madness Hangout

6 viewers

Group chat

Yes you just saw me drinking from a Coke can.

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**me** 6:35 PM  
<https://www.ardusat.com/>

Enter chat message or link here

# Opportunity 4 Play

Sgt. Burden leads a research team for the Everdusk Company for the Universe Knowledge (E.C.U.K.). His crew was gathering information about the Medusea virus, original from the Sineicos planet, when they got attacked by a group of bioterrorist known as XFN01TFED. Their research was stolen and on the wrong hands

## Gods Will Be Watching



[Gods Will Be Watching is currently being crowdfunded!](#)

Ludum Dare 26 theme is MINIMALISM. We tried to approach that through gameplay. Isolated on a single stage, with a few possible actions, you must endure through a 40 days survival until the Sgt. Burden's crew can be rescued. Enjoy the puzzle and stay alive!

You also can play in spanish! [Gods Will Be Watching \(Español\)](#)

You also can play in italian! [Gods Will Be Watching \(Italiano\)](#)

You also can play in french! [Gods Will Be Watching \(Français\)](#)

You also can play in russian! [Gods Will Be Watching \(Русский\)](#)

## Gods Will Be Watching Wiki

Welcome to the **Gods Will Be Watching Wiki!**

We are currently maintaining 58 articles and 84 files and will be more.

You can help us by contribute in this wiki.



### The Characters

Get the information about the characters in the game.

[Read more >](#)

## About Gods Will Be Watching

**Gods Will Be Watching** is a point and click adventure game billed as a "point and click thriller". Assuming the role of Sergeant Burden, the player is thrust into in perilous situations where they must lead a small team by making life-or-death choices. The game has a focus on despair, commitment, and sacrifice as players face intriguing puzzles and difficult ethical decisions. It emphasizes that there are no right or wrong solutions to any scenario, only choices - leaving just the player and the gods watching to judge and justify the morality their actions.

# Inside the Japanese American Internment by tfickle

[Historical](#)

It's 1941, and you're a member of one of the most despised groups in America: the Japanese. This game takes you inside one of the darkest chapters in U.S. history: the Japanese American internment, in which over 100,000 Japanese, many of them American citizens by birth, were evacuated from the West Coast and imprisoned en masse in "relocation centers" across the midwest.

While many people think about the internment as a situation that, by denying internees their most basic civil rights, effectively stripped them of their ability to control any aspect of their lives, this game allows you to realize that in fact the internment was all \*about\* decision-making. At every turn, internees were bombarded with dilemmas: whether to answer "yes" or "no" to a loyalty questionnaire; whether to join the growing resistance movement or stay quiet; whether to throw one's lot in with one's country or one's race. There were rarely any satisfying answers to these questions; indeed, the very fact that internees had to answer them at all speaks to how profoundly unjust was the government's decision to imprison them.

This game has many plotlines and various endings and pathways; so please consider playing through a few different times. For the content and characters of the game, I've drawn on a broad range of historical and literary sources, especially the Supreme Court case of Fred Korematsu, and John Okada's novel "No-No Boy." In fact, nearly all

Average rating

★★★★★ (4)

Written by

[tfickle](#)

Plays

1822

Downloads

468

[Download file](#)

# UPCOMING EVENTS



Next Readings.....

The Blockchain Revolution  
By Don Tapscott and Alex Tapscott  
Book out on May 10  
#Metagame Book Club starting  
June – August 2016

World of Warcraft Movie  
June 2016

Edcamp Global July 29 - 30

Fall 2016.....something VR-ish





# Blockchain!

Reading the Blockchain Revolution  
by Don Tapscott and Alex Tapscott

# ENIGMA

ESCAPE ROOMS



Can you *Escape?*



Today's Times

~~1:00 2:00 5:00 8:00~~  
~~12:30 3:30 6:30~~  
walk-ins welcome

1426 Pearl St. #020  
[enigmaboulder.com](http://enigmaboulder.com)

**TAKE**

**A**

**RISK**

.....  
**#GLOBALMAKERDAY**

**MAY 17**

**EDCAMP GLOBAL**

**July 29-30**  
.....

**JOIN THESE  
GLOBAL EVENTS**



Metagame Book Club

**# Metagame**

# Games & Simulations Network



# Inevitable Instructors



Metagame Book Club

**# Metagame**

# Will this be on the test?

